

Villa for sale in Monte Vidon Combatte

€ 280.000

Ref. PU-203



480 sq.m. | Bathrooms: 2 | Bedrooms: 8 | Rooms: 17

Puzielli Real Estate offers a prestigious building for sale on a hill in the Marche region. Built around 1920, the building extends over four levels, totaling approximately 480 sq m of living space, easily divisible into two residential units. The ground floor, measuring approximately 270 sq m, is used as a cellar. The ground floor comprises an entrance hall, study, living room, dining room, dining room, three double bedrooms, a single bedroom, a storage room, and a bathroom. The first floor comprises a large living room, dining room, three double bedrooms, a study, a bathroom, and a storage room. The second floor is used as a cellar but can be converted due to its height.

The building, built around 1920, requires renovation. The load-bearing structure is brick, as are the perimeter walls. The floors are made of brick and concrete, including the roof. The rooms are paved with beautiful antique terrazzo. The windows, shutters, bathrooms, plumbing, heating, and electrical systems need to be renovated from scratch.

The property is located in Collina Nuova, a hamlet in the municipality of Monte Vidon Combatte, in a quiet setting close to essential services. The coast is a 20-minute drive away.

Given its location and size, this property is an excellent investment opportunity.

Features

Code: PU-203	Reason: Sale
Categoria: Villa	Address: Viale della Vittoria, 4
Zip Code: 63847	Municipality: Monte Vidon Combatte
Total Square Meters: 480 sq.m.	Bedrooms: 8
Bathrooms: 2	Rooms: 17
State of Preservation: Be Restored	Level: Buildings
Heating: Heating	Age Construction: 1920
Current Status: Vacant at closing	Attic space: Present
Balconies: Present, 16 sq.m.	Terrace: Present, 10 sq.m.
Cellar: Present	Garden: Private, 450 sq.m.
Sea Distance: 21.000 meter	Kitchen: Regular Kitchen
Terrace : 10 □	Closet
Fireplace	Telephone System
Wooden Window Frames	Shutters

Nearby

Spa	Football Fields
Fitness Centers	Playgrounds





